

HIGH SCHOOL-PREP LOCAL RULES

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Policies & Procedures

Temecula Youth Baseball shall establish local rules appropriate to the age group, consistent with the player's advancement through the various division of play and as allowed by the official rules of PONY Baseball, Inc.

- a) No part of this policy shall be interpreted as superseding the Constitution or By-Laws of Temecula Youth Baseball
- b) Temecula Youth Baseball may establish rules specifically for use during League play ("HSP Local Rules"), which supersedes the official PONY and Major League rulebooks. The TYB Local Rules and official PONY and Major League rulebooks shall take precedence unless otherwise stated in the following document.

General HSP Division Rules

- a) HSP games shall be played under official PONY Baseball Rules and Regulations, subject to the general rules agreed upon between the participating leagues prior to the start of the season. The rules for the HSP division, regardless of league age, will be subject to the guidelines established for the "HSP" division.
- b) There is no run rule in the HSP division, unless as noted below, and the 10 run mercy rule is in effect. If a team is winning by 10 or more runs after a minimum of 5 complete innings (4 ½ if the home team is winning) then the game shall end.
 1. If one of the teams chooses to impose a run limit, prior to the game and discussed at the plate meeting or among yourselves, then the game will be played under the following guidelines:
 - i. There will be a maximum of 6 runs allowed per inning for the first 4 innings. The fifth inning & beyond will be subject to unlimited runs. The only exception to the 6 run limit is in the case of a home run over the fence that puts the team over the 6 run limit. The offense will be entitled to all runs scored.
 - ii. Teams are not allowed to "run the bases" on a non-homerun hit for the sole purpose of adding runs beyond 6.
- c) Game duration/Time Limit: 7 innings and no new inning or extra innings shall start after 2:00. Fall Seasons may impose a different time limit based on field availability.
- d) Extra Innings are allowed within the official PONY rules subject to time limitations and ties are allowed.
 1. For Example: If the game is tied after 7 innings and the game is at 1:50, then another inning will be played until the time limit rule has taken effect.
- e) If the home team is winning and the time limit has been reached the game shall be stopped and the final score shall be recorded from that specific point.
- f) Limitations for pitchers for spring shall be as defined in the official PONY rule book.
- g) The ensuing catcher or ensuing pitcher may be substituted with a courtesy runner with two outs in the inning. The courtesy runner shall be the player who made the last out. In situations where there will be no other inning, the courtesy runner cannot be used. The ensuing pitcher and



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ensuing catcher are defined as those players fielding that position in the “NEXT” half inning. Managers, in violation of manipulating this rule, will be ejected from the game and may be subject to further suspension from the league

- h) During the regular season, teams can play with as few as eight players without penalty
- i) Each league is required to provide a 2-man mechanic umpire crew.
- j) Each team will provide one brand new DPL/RPLB baseballs and one used DPL/RPLB baseball to the umpire prior to the start of the game. Official League baseballs and lower tournament grade baseballs are not permitted.
- k) Neither team, prior to the start of the game, shall be permitted to take infield practice. Grounders shall be in front of each dugout in foul territory.
- l) For Interleague games, the Home Team is responsible for preparing the field before the start of the game, and ensuring that the storage bins are locked and secured before they leave the field at the end of the day. For games played between two teams registered with TYB, both teams are responsible for preparing the field before the start of the game, and ensuring that the storage bins are locked and secured before they leave the field at the end of the day.
- m) It is the responsibility of each team to clean out their dugouts, stands, and surrounding areas after each game. Please dispose of trash in the designated trashcans.
- n) At the end of each game, within two days, the winning team is expected to enter the game score on the website using the username and password provided by the league. The number of runs allowed for the entire season is one of the elements used in determining the seeding for the post-season tournament; therefore, it is recommended that all teams verify the scores on our website as entered by each team. Any issues concerning the scores should be directed immediately to the TYB HSP Division Commissioner, via an email, within one week of the scheduled game.
- o) Any player, ejected from a game by the umpire, shall be suspended from play for the rest of the game. The ejected player may be automatically suspended from the next scheduled game or games. The ejected party must immediately leave the field of play or else the game is subject to forfeit. Any subsequent ejections may result in multiple game suspension or permanent suspension for the remainder of the season, including post-season and all-star play. The Board of Directors may impose further penalties based upon the severity of the offense.
- p) Any manager, coach, or spectator ejected from a game by the umpire shall be suspended from play for the rest of the game from which they were ejected. The ejected individual may be automatically suspended from the next two scheduled games. The ejected party must immediately leave the field of play or else the game is subject to forfeit. Any subsequent ejections may result in multiple game suspension or permanent suspension for the remainder of the season, including post-season and all-star play. The Board of Directors may impose further penalties based upon the severity of the offense.
- q) A batter shall remove only one foot from the batter’s box between pitches. Umpires shall, at their own discretion, make every attempt to enforce this rule.



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Time Limits and Official Minimum Player Requirements

- a) Managers and coaches are instructed to hustle their teams on and off the field. Coaches are encouraged to warm up the pitcher while the catcher puts their gear on. The umpires will be instructed to allow 1 minute between innings or eight warm-up pitches between innings, whichever comes first.
- b) No player shall sit out three consecutive defensive innings. Two innings maximum.
- c) No player shall sit defensively more than three innings in a regulation seven inning game, except in cases of injury, illness or disciplinary action.
 - If a player must sit out for four or more innings, then the head umpire and the opposing manager must be informed.

Pitch Smart Pitch Count Rules

Temecula Youth Baseball has incorporated a pitching guide in accordance with Pitch Smart Pitch Count Rules. This shall be in effect for the following age groups.

AGE / DAILY MAX PITCHES		NUMBER OF DAYS REST REQUIRED					
		0	1	2	3	4	5
7-8	50	1-20	21-35	35-50	N/A	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+	N/A
11-12	85	1-20	21-35	36-50	51-65	66+	N/A
13-14	95	1-20	21-35	36-50	51-65	66+	N/A
15-16	95	1-30	31-45	46-60	61-75	76+	N/A
17-18	105	1-30	31-45	46-60	61-80	81+	N/A
19-22	120	1-30	31-45	46-60	61-80	81-105	106+

- Days' Rest are FULL day's rest (i.e. if a 10-year old pitches 66+ pitches on Monday, they are not eligible to pitch again until Saturday).
- No pitcher shall appear in a game for three consecutive days, regardless of pitch count.
- Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.
- Number of pitches shall be recorded on the Tournament Record form.
- Recommend the use of electronic scoring devices at all levels to help ensure an accurate pitch count.

Managers in violation of violation of altering their players pitch count may be suspended from future games depending on the severity of the pitch count alteration



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Safety / Malicious Play

- a) A player may be ejected from the game for play deemed by the umpire(s) to be un-sportsman like, unsafe, or intended to harm an opposing player. Such instances of malicious play may be unnecessary contact by a runner on an attempted putout, intentionally throwing at a batter, swearing, throwing of equipment, etc. It is the responsibility of the manager to ensure that their players maintain good sportsmanship throughout the entire game.
- b) TYB does not have a slide or avoid rule and any player that demonstrates intent to harm or injure another player, while in the process of running the bases, will be ejected from the game if the umpire deems necessary. At the time of the violation the runner will be considered an automatic out, the ball will become dead, and no other runners can advance.

League Tournament Play Rules

Tournaments will be played by our local league rules and the PONY white pages with the following exceptions outlined below.

- a) TYB tournament rules, explaining the pitching rules, mercy rules, and any other important tournament rules will be provided to the managers prior to the start of the tournament.
- b) All teams are required to field a minimum of 8 players.
 - A team failing to field a minimum of 8 players within 15 minutes of the scheduled start time shall be forced to forfeit the game. No team shall, at any time during tournament play, play with only 7 players. If a team, at any time during the tournament game, is unable to field eight uniformed players, the game shall be a forfeit. The score for the record books shall be: 7-0
- c) TYB reserves the right to modify and publish local tournament rules that may not be covered in this section. Any amendments to the local rules will be addressed at a TYB Tournament Kick-Off meeting. Rule changes will be created based upon what is in the best interest of the league and the safety of the players.
- d) Initial team seeding will be established by the regular season records. In instances where schedules or time is of the essence the brackets will be established by a select group of division commissioners and/or executive board members.
- e) TYB will conduct a double elimination tournament to take place at the end of the season. TYB may develop different style of tournament brackets that may include round-robins, pool play, or single elimination tournaments. TYB will assess the situation relative to field space, field availability, and school season to make the best decision possible when creating our end of season tournament.
- f) Each player shall be required to play at least every other inning defensively. No player shall sit out two consecutive defensive innings.
- g) Home team shall occupy the third base dugout.
- h) CA tiebreaker will be in effect when the game has completed their regulation innings of play or the time limit has been reached; whichever happens first.



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- i) CA tiebreaker is in effect for the “**first overtime inning**”; place the last out on 2nd base with no outs and play out the inning.

Second and subsequent overtimes will require the offensive team to place the last two outs on 2nd and 3rd, and play out the inning until a winner is determined. Start the inning with no outs.

- j) Umpires will submit the final score and pitching log to the league.
- k) One offensive time out per inning and 60 seconds in between innings. Hustle players on and off the field.
- l) Batters will be expected to keep one foot in the batter’s box when taking signs.
- m) Home team is the official book.
- n) The home team, for the 1st World Series game, will be determined by a coin flip unless the previous brackets have established a seeding process. The home team on subsequent games will be the winner of the previous game.
- o) Time limit is not applicable in the World Series games or the winner vs. loser game(s) of a double elimination tournament. Mercy rule is still in effect.
- p) Unnecessary stalling of any team and that is in the judgment of the umpire, will be subject to adding additional minutes to the game time. The umpire will use his own discretion to determine how many minutes will be added to the clock.
- q) If seeding is required the following format will be used to determine the results: Best record, then least runs allowed, then most runs scored, then greatest run differential and finally a coin toss.
- r) 2:15 no new inning.
- s) 20-run Mercy Rule after 3 innings; 15-run Mercy Rule after 4 innings; 10-run Mercy Rule after 5+ innings.
- t) Pitching rules – see the new Pitch Smart Pitch Count graph section above.

